

**SENSE SHATTERING SECOND ISSUE!**



**AP**  
ASIAN PUBLICATIONS

<b>2</b>	\$2.95 U.S.
<b>APR.</b> <b>1994</b>	\$3.95 Can.

**SENSE**

# SENTAI

THE JOURNAL OF ASIAN S/F AND FANTASY

## POWER RANGERS

**SPECIAL!**  
**COMPLETE**  
**EPISODE**  
**GUIDE!**

WE COMPARE  
BETWEEN THE  
ORIGINAL ZYU  
RANGER AND  
THE POWER  
RANGERS

**THE DEATH**  
**OF GREEN**  
**RANGER?**

**PLUS**  
**THE LATEST**  
**NEWS AND**  
**YOUR**  
**LETTERS!**



# ANTARCTIC Blast

## MEDICAL RECORDS

**W**hat is this guy? I recently found out that we released our 200th title. Not bad for a so-called "independent" company...but there was not much celebration at the Antarctic Press office. In fact, I think it went totally unnoticed except by our ever-so-obsessive-compulsive office manager. This company has reached notable milestone after milestone beyond anybody's (even our own) expectations and without much hui-ha-ha. The reason there hasn't been much celebration about our accomplishments at Antarctic Press is because everybody at AP realizes that there is more to be done. What is our goal? Money? We certainly are not taking in the big bucks, but with good management we stay afloat. Respect? While we may have gotten some recognition in some circles, the reality is the mainstream periodicals do not recognize us. To fill a niche? While we do fill a niche, it is about one of the most difficult niches to fill.

Everybody has their own personal goals and agendas. I know, my goal is to release the type of comics that I like and enjoy reading and I hope that other people will enjoy reading them as well. What is the personal goal of everybody that has worked for Antarctic Press? I have no idea. But I do know

that there is a feeling that more needs to be done in the comic industry and we're going to try to do it. The meshing each of our personal agendas to a common goal is the most important milestone in our nine year history. While we may eventually completely fill the niche or get the respect or obtain the money, so people do not have to ask the question, "Who is this guy?", we will have accomplished each of our goals by working with each other at Antarctic Press and because our distributors, retailers, and (most importantly) our readers who have supported us in an industry that is harsh and unforgiving.

Thanks, everybody for helping us reach our many milestones. I look forward to reaching many more with you.

Sincerely,  
Joe Dunn

*PS - So, what was our 200th book? It was **Mongoose #300** which hit the shelves in late February. It is quite fitting, actually. **Mongoose** was the very first book that Antarctic Press published, was back in early 1985. Our 200th book will be published later this year.*

## WORDS FROM A HIGH-ER PLANE

**E**ads, April already? Hm, some information about current and upcoming books.

In April we debut our newest translated manga title, **Golden Warrior Icaro One!** Written and drawn by Toshihiro Hirano and Monka Yasuhiko. **Icaro One** is a live-action manga series based on the popular Original Video Animation. Be sure not to miss it!

Also in April is the fan favorite **Girls of Ninja High School** annual. This year we are featuring 64 pages jam-packed with stories by a ton of artists both new and old.

Don't forget to check out the return at **DNAgents**. You heard right - the original superhero team is back for a special appearance at Antarctic Press! All new stories, all new art, and all new characters (from the mouth of Will Meugnot and Mark Evamer). This 40-page comic includes a special 8-page full-color pull-out section.

New series sad news: **Twilight-X** #6, #7, and #8 (scheduled for November, December, and February) are being cancelled. All all new **Twilight-X** series will new art, new story, new format and new name! will return at August of this year.

Also, **Ninja High School Talks About Drugs** (scheduled for December) and the **Ninja High School Limited Edition Card Set** (scheduled for January) have been cancelled. Simply put, we're off more than we could chew. We decided to spend the time that we would have spent on those two projects working on the regular **Ninja High School** series (returning in June) instead. We are planning on coming out with the **NHS Card Set** sometime in late 1994 or early 1995.

See you next month!

Matthew High  
(AP + Matt)

## CHECK OUT ANTARCTIC PRESS other releases

Release dates subject to change.

- Amazing Strip #3** • by Ippongi Baag • 32 pages • \$2.95 VENUS
- Bondage Fairies #2** • by "Kondori" • 32 pages • \$2.95 VENUS
- DNAgents Special** • by Will Meugnot and Mark Evamer • 40 pages (8 in color) • \$3.50
- Fantastic Punk #5** • By "Gambler" • 32 pages • \$2.75
- Furrough #16** • 32 pages • \$2.75
- Girls of NHS 1994** • 64 pages • \$1.95
- Golden Warrior Icaro One #1** • by Toshihiro Hirano • 32 pages • \$2.95
- Gold Digger #10** • 32 pages • \$2.75
- Hittom: Goshommar #5** • 32 pages • \$2.75
- Katmandu #3** • 32 pages • \$2.75
- Sentai #2** • 32 pages • covering Power Rangers • \$2.95
- Silbuster #4** • by Ikko Sahara • 32 pages • \$2.95
- Strangers in Paradise #1 (2nd printing)** • 32 pages • \$2.75
- Tigers of Terra v2 #4** • 32 pages • \$2.75
- Velvet Touch #3** • FULL COLOR • 32 pages • \$2.95 VENUS
- Wild Life #6** • 32 pages • \$2.75

### CORRECTIONS:

- The cover to **Quagmire USA** #1 came out a little greener than it should have been for the run-up.
- The cover in **Velvetouch** #1 incorrectly listed the artist's name as "Kamamoto" Sahara. His correct name is "Ikko" Sahara. The reason for the error is too lengthy to explain here, but trust us - "Ikko" is correct.

## PAT'S PRODUCTION NOTEPAD

As I printed you last month, here's the list of creations AP folks will be at:

Project A: Ken V. June 3-5 TX  
Silent Goggles: July 7-10 CA  
Odyssey: July 29-31 PA  
San Diego Con/Comic: August 4-7 CA

Some names and cover ages are both tentatively scheduled as well, but we're waiting for confirmation on the dates. Next Month I'll show you in my how to send your submissions to us!

-PAT

PUBLISHERS • Joe Dunn • Joe Dunn  
EDITOR OF ANTHROPOMORPHIC TITLES AND ASSISTANT EDITOR OF MANGA TITLES • Scott Davis II  
EDITOR OF MANGA TITLES • Kevin Amador  
EDITOR OF CREATOR OWNED TITLES AND CREATIVE DIRECTOR • Pat Fink  
COPY EDITOR AND ASSISTANT EDITOR OF ANTHROPOMORPHIC TITLES • Tim Washley  
ASSOCIATE EDITORS • Frank Mallon • Doug Elam  
OFFICE MANAGER • Matthew High  
MAIL ORDER MANAGER • Ben Flynn

Sentai, no. 2, April 1994 is published by the Antarctic Press, 7272 Wyrzbach Suite #204, San Antonio, Texas, 78240. FAX #: (210) 614-5029. All stories and artwork © 1994 Antarctic Press. All other material copyright © 1994 respective holders. No similarities to any character(s) and/or place(s) is intended, and any similarity is purely coincidental. Nothing from this book may be reproduced without the express written consent from the Antarctic Press, except for purposes of review or promotion. "H. Ross Perot has got some really BIG ears!" Print run: 4600. Printed by Brenner Printing, San Antonio, Texas.

# SENTAI

THE JOURNAL OF ASIAN S/F AND FANTASY

Number Two  
Volume One  
April, 1994

Well, here it is. The second issue. Never thought I'd finish it as I sit here typing this editorial at 5 AM in the morning.

But I am dedicated to getting this book out and from the looks of it, all the hard work is paying off.

I want to thank all of those individuals who responded so enthusiastically to my call for submissions and letters. It was overwhelming.

However, (you didn't think I'd let you off the hook so easy) please understand that I cannot personally write back to everyone. There are certain things that you can do to make things easier for me:

1. Please do not expect me to write back immediately. I will try if I can.
2. Send articles on disk if at all possible. (We use MACS is that's any help).
3. I want and need illos and fan art especially comic stories relating to this particular genre. Please be professional.
4. Patience is a virtue.

I'm sorry if I sound a little grumpy but it is 5 AM in the morning and I can't help it.

But you, the reader, make it all worthwhile.

Sincerely,  
Ben Dunn  
The Ultra-Editor  
SCHWAAAA

P.S. If you got a club, organization, fanzine or comic you want to push on the unsuspecting world then send it to **SENTAI CLASSIFIED**, 7878 Wurzbach, #204, San Antonio, TX, 78240. It's free. Unless you're selling something then its 25¢ a word.

Cover by Jay  
Coloring by Ben Dunn (that's me)

*Kamen Sentai Jiranger* © TV Asahi & Toei; *Mighty Morphin Power Rangers* © Saban Entertainment; "Godzilla" ©Toho Co., Ltd.; *Kamen Rider J* ©Toei, Toei Video, & Ishimori Productions; *Blue SWAT* ©TV Asahi; *Asahitsu Shunsha*; & Toei; *Ultraman*, *Ultra Seven*, & *Ultraman Powered* ©Tsuburaya Productions

## CONTENTS

### SENTAI NEWS

Latest on Power Rangers, Blue SWAT, Kamen Rider J, and loads of other stuff. Just read it!

starts on page>>>>>>>2

## MAIN FEATURE

### THE MIGHTY MORPHIN POWER RANGERS

go to page.....6

LETTERS! WE  
GET LETTERS!  
(and replies too!)  
that's on page 29

# SENTAI NEWS

**COULD  
THIS  
BE THE  
YEAR  
OF THE  
SENTAI  
HERO?**

left: *Dai Ranger*,  
the show immediately following  
*Zyu Ranger* may  
be the next season  
of *Power Rangers*

## THE NEXT POWER RANGERS?

**DIC AND SABAN TO BRING OVER MORE JAPANESE  
LIVE ACTION HERO SHOWS!**

If recent information in *Electronic Media* and toy offerings elsewhere are anything to go by, it appears that Saban Entertainment will soon be adapting footage from *Jū Ranger*'s successor, *Five-Star Task Force Dai Ranger*, for new *Power Rangers* episodes. They will also be bringing the 1987 TV series *Super Cyborg Metaldar*, retitled as *Cybertron*. (Do Hasbro, Takara, & Marvel know about this?)

right: Will lightning strike  
twice with *Metaladar*?



# SENTAI NEWS

While the new Power Rangers toy line includes the Dairanger robots, the new action figures of the Rangers themselves are still in their Jō Ranger-based uniforms. The dragon mech is now the Red Dragon Thunderzord, the other four vehicles are the "Battle Team," the Morph Tiger is now the White Tigerzord and the Turtle is "War, the Shuttlezord. Apparently, Saban is taking even less from the original show this time than before, using almost nothing but the giant robot scenes. They're even making up their own new villain, phasing out Rita Repulsa for Lord Zedd.



above: Tsuburaya's Goseiwei duo holds its members inside a computerized world. Soon to be a DIC (the company that brought you *Dynasty* for Goshawk) series called the *Superhuman Samurai Syber-Squad*

Almost as many changes may be in the works for *Metaldar/Cybertron*. According to an article in the January 24th issue of *EM*, *Cybertron* is the story of a teenage martial artist named Adam Steel, who is given the cybertronic power to merge with a machine. Adam is pitted against the forces of a sinister alien who intends to use his army of warplanes to help him rule the world. Originally, Metaldar fought the evil God Neos and his Ghost Bank. Each week, villains from the four divisions of the bank would meet in gladiatorial combat to decide which one would fight Metaldar.

And the trend goes on. In an apparent response to the runaway success of *Power Rangers*, DIC now plans to bring over Tsuburaya Productions' Video Warrior *Gridman*. Originally intending to call it *Power Boy*, they changed the title to *Superhuman Samurai Syber-Squad* after Saban decided the first choice was too close to *Power Rangers* and sent them a Cease and Desist.

Ads for *Syber-Squad* and the new *Power Rangers* have appeared in the aforementioned Electronic Media, and the toy lines for both shows are offered in the latest issue of Capital City Distribution's catalog, *Advance Comics*. However, due to a hectic preparation schedule for *MMPR*'s second season, Saban's publicity division has declined to make comment on any upcoming projects until June, so official confirmation of the *Power Rangers* and *Cybertron* news may have to wait a while. (Special thanks to Rob Fenelon, Martin King and David Crowe for their invaluable help in getting this news.)

## KAMEN RIDER J TO RIDE ON!

Filming for the newest Kamen Rider production, *Kamen Rider J*, began last December 18, and the joint Toei/Bandai production is scheduled for theatrical release this April 16. Current theory is that the "J" stands for "jūbō", and for a good reason: this new Rider can turn into a giant! That comes perhaps as a little less of a surprise when one realizes that the scriptwriter for this work is none other than Shōji Uehara, leading figure in live-action SF TV and famous for his years of work as scriptwriter for the various Ultra series! Mr. Uehara is coming out of retirement after six years to work on this project, and it seems that his long experience with those gigantic Ultra-heroes has already affected how this fourteenth Kamen Rider will turn out. He tops off a staff comprised of almost all the major figures who worked on J's immediate predecessor, *Kamen Rider ZO*, including Kōji Aramizawa as Chief Director, Osamu Kanada as Action Sequence Director, Fumio Matsumura as Filming Director, and Eiji Kawasumi as Music Director. The hero of the film, Kōji Segawa, is a nature photographer turned into a Kamen Rider cyborg by some being referred to as the "earth-sky man". As noted last issue, Kōji's part will be played by Yūta Mochizuki, who played Tetsuwanranger Geki in *Dinosaur Toki Furee Ninjanger*. Just to be fair, since the staff and the good guys have a live-action SF TV return, so do the bad guys. J is supposed to be pitted against an enemy even stronger than ZO's Daim, and this enemy's human form will be played by cult star Kōji Yamakura, who played *Exceeding*'s Carlos Tégui.



below left: Kamen Rider J waves hello to all his American readers and hopes to have a healthy run on television

# SENTAI NEWS



## BLUE SWAT STARTS UP!

The war at the end of the 20th Century. Without the U.S. Soviet conflict to worry them any more, the peoples of the world are now concerned about more important things—like how to divide themselves up further by culture, religion, and race. Wars and skirmishes are breaking out all over in this era of chaos. With the people of Earth all squabbling amongst themselves like this, what better time for an alien invasion? Sure enough, aliens do indeed take advantage of this situation to secretly invade the planet. These invaders are a group of aliens who form an organization dubbed the "Space Mafia." They have cut their sights on Earth.



Although they are not yet fully developed, the

are trying to build them into a full-fledged team. They are still in the early stages of development.

Some of the team members, though, have formed the specially selected units of the team. The SWAT team is made up of the team members who are the most skilled in the team. They are the team members who are the most skilled in the team. They are the team members who are the most skilled in the team.

As the team develops, they will be able to take on more and more difficult missions. They will be able to take on more and more difficult missions. They will be able to take on more and more difficult missions. They will be able to take on more and more difficult missions. They will be able to take on more and more difficult missions.

## HOT OFF THE WIRE

### DRI RANGER IS GONE! KAKURANGER ZOOMS IN!

Recent magazine articles have confirmed the basic information given last time on the newest "super sentai" show, *Ninja Task Force Kakuranger*. Sasuke and Saizô, unaware of their ninja heritage and accompanying folklore, break the seal on a door built to hold back mystic energy. The energy streams out and revitalizes monsters all over the country, who then instinctively start attacking humans. The two hapless heroes have to be rescued by Tsururime, the only one of the group who seems to know what's going on. The four male members of the team are eventually taken before a council of their ancestors and given their sentai powers and special suits. At the same time, they are ordered to protect and obey Tsururime.

Oddities abound in this latest series. No evil organizations bent on world conquest here! Instead, modernized versions of traditional supernatural monsters—this series's equivalent to the usual aliens or demons—are just running wild all over. These include a kappa that wears Speedos and sunglasses and carries a beachball, a "nirikabe" ("absorbing wall": a living wall that would walk around sucking victims inside of it) covered with graffiti, and "dorodoro" ("pulpy" or "muddy"), faceless-minion types whose design is based on Edvard Munch's famous painting, *The Scream*.

Also, the good guys' headquarters, the "Kuruma Nekomaru", is not only mobile, it transforms. This in itself isn't new—it was used in *Turbo Ranger* and *Fiveman*, for example—but in the earlier shows, the transforming base was saved until late in the series as a sort of ultimate weapon. If trailers for the first episode are anything to go by, the *Kakurangers* get to use their base almost right away. It makes one wonder what they'll do to top it later on.

新番組

忍者戦隊

カクレンジャー



# "...AND NOW A WORD FROM OUR SPONSER..."

Every so often there is a commercial that I run across featuring some really unique items that might be of interest to us SENTAI fans.

Japanese toy commercials tend to be more exciting and moody than the generic American ones, but a little deceptive ("Lasers do not actually fire."). However, they are fun and they present the product in a unique light.

-Ben Dunn  
Editor

**Featuring Bandai's Remote Controlled Godzilla and Laser Tank.**



Same setup as Godzilla with a few extra details. Like Rodan and Mothra Godzilla are not in the background. They are not featured as the other two.



top left: Godzilla toy walks forward as building in background explodes into a ball of flame.

top right: Godzilla toy faces left then makes a 45 degree turn to the right and starts to walk off-screen

middle left: Anti-Godzilla Laser Tank rolls from off-screen and begins to fire a laser beam



middle right: Close on toy Godzilla's face as mouth opens to reveal a hidden light

bottom: Shot of both toys amid the devastated ruins of a city. Be the first on your block to cause massive destruction!

# THE MIGHTY MORPHIN POWER RANGERS BLAST OFF!

by David Crowe

Mighty Morphin Power Rangers is the most popular children's show on TV today. An unholy combination of the special effects sequences and fight scenes from the 1992 Japanese sentai show *Dinosaur Task Force Zyuranger* and out-of-costume footage filmed here in the US, it has proven to be a unexpected hit with both boys and girls.

No one can adequately explain its awesome popularity. Many adults think that the special effects are corny and unsophisticated, which they are. But the show doesn't lack action, with high-energy martial arts fights and an amount of explosions rarely seen on children's TV. Even with much of the show cut away for U.S. release, there is still a tremendously entertaining amount of carnage.

*Originally intended as filler material for the FOX network and offered initially at a ridiculously low price by Saban, THE MIGHTY MORPHIN POWER RANGERS has become one of the hottest children's properties today defying the TV critics and marketers as well perplexing adults. Will the Rangers topple the might Turtles empire for the minds of American children? Only time will tell.*

The Power Rangers are five typical teenagers given powers by Zordon, a big floating head, to save the world from the evil Rita Repulsa and her endless hoard of monsters. Each Ranger always wears the color of his or her costume. They are composed by many to Saved by the Bell kids, a comparison I will not repeat here. The Rangers, when morphed, have incredible fighting skill and a variety of weapons. The most commonly used ones are their Bladeblasters, guns that turn into knives, and their Power Weapons.





# MIGHTY MORPHIN POWER RANGERS

The Rangers are:

Jason/Tyrannosaurus/Red Ranger, the stalwart leader of the team and the best fighter. He is a Karate expert. Power Weapon: Sword.

Zach/Mastodon/Black Ranger is the second in command. He dances and is master of Hip-hop jitsu style fighting. He is in near-constant pursuit of a girl named Angela who loathes him. Power Weapon: Axe.

Trini/Sabertooth Tiger/Yellow Ranger is smart, fast, and quiet. She translates Billy into common English. Power Weapon: pair of knives. CAUTION! In the Japanese show, there is only one woman on the team, and it's not the Yellow Ranger! In the special effects scenes, Trini's character is actually a man. So don't lust after her when she is in costume.

Billy/Triceratops/Blue Ranger is the brain of the outfit. He builds devices and offers scientific theories. He also utilizes a confounding array of intricate and verbose statements, baffling all. Power Weapon: 3-pointed lance

Kimberly/Pterodactyl/Pink Ranger is a "valley girl" type, concerned with fashion and style. She is also a proficient gymnast. Pink Ranger's costume has a short skirt on it. Power Weapon: bow & arrows.

Tommy/Dragonzord/Green Ranger is the sixth member of the team, at first a pawn of evil, he eventually joined the team. A very skilled marital artist, he has the unfortunate habits of never wearing his communicator and being trapped by Putty Patrolers



AUSTIN ST. JOHN

AS  
JASON



WALTER JONES

AS  
ZACH



THUY HOANG

AS  
TRINI



DAVID YOST

AS  
BILLY



AMY JO JOHNSON

AS  
KIMBERLY



JASON FRAWLEY

AS  
TOMMY



**GOLDAR**



**RITA REPULSA**



**FINSTER**



**BABOO**

## THE BAD GUYS

**Rita Repulsa:** An evil sorceress imprisoned for 10,000 years, now free to wreak havoc on the earth. She has a staff that can enlarge monsters and one of Modanno's old cone bras. Cruel and merciless, and prone to headaches and abusing her underlings who include...

**Goldar:** A winged golden warrior with the head of a dog. A fierce fighter, he instructs the monsters in the field, and can either kick the Ranger's collective butt or fight them to a standstill.

**Baboo:** A nervously twitching blue humanoid monkey with a monocle and a bat on his wrist.

**Squatt:** A fat blue thing with a spike growing out of a pilot's helmet. He and Baboo seem to have few duties besides running minor errands and being scapegoats when Rita's plans fail.

**Finster:** A short craftsman with a head like an onion wearing reading glasses. He designs and builds Rita's monsters.

**Scorpina:** An attractive woman who never says much, and Goldar's apparent girlfriend. She can grow into a nasty-looking humanoid scorpion, capable of giving the Ranger's giant robots a good fight.

**The Putty Patrollers:** Generic goons made of clay who live to be beaten up. When they fight the Rangers in costume, some have clay swords or wrecking balls instead of hands.

**Glop:** A messy substance that is poured on the human characters—especially Bulk and Skull. While not technically a character, glop appears in many episodes, especially the earlier ones.



**SCORPINA**



**SQUATT**



**RITA'S GOONS**



## Supporting Cast:

**Zordon:** A big floating head like the Wizard of Oz. A sorcerer trapped in a time vortex, he gave the Power Rangers their powers to fight Rita Repulsa. His main role is to give the Rangers bad news about the monster they are fighting.

**Alpha 5:** An annoying robot who operates all the controls in the Command Center. Any similarity to 7-Zark-7, another robot meant to fill space vacated by excessively violent footage, is purely coincidental.

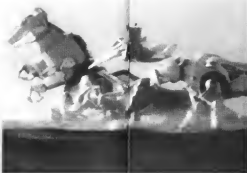
**Bulk & Skull:** Two high school punks with an apparently insatiable appetite for humiliation. Each episode, they try to show up or outdo the Rangers and end up looking stupid. Why they haven't looked for easier people to pick on is beyond me. Skull is hot on Kimberly.

## The Giant Robots.

Easily the most popular part of the show, the Rangers use them to fight the monsters when they grow to giant size, as well as to cause massive collateral damage. There are a variety of robot modes used in the show.

First, each ranger has a robot vehicle, or Zord, as they are called, which corresponds to his or her dinosaur. Each one has its own special abilities.

**Red Ranger's Tyrannosaurus Rex** is the only Zord out of the five that is a dinosaur. It is the most powerful Zord in the team.



attack that blows up the ground in its path.

**Black Ranger's Mastodon** shoots a spray of cold from its trunk.

**Blue Ranger's Triceratops** has a tail cannon and shoots horns with chains attached.

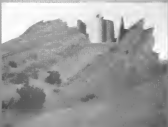
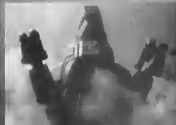
**Yellow Ranger's Sabertooth Tiger** has a tail laser cannon as well.

**Pink Ranger's Pterodactyl** shoots lightning from cannons on the wings.

The five Zords combine into **Megazord**, which has a tank and a robot mode. It finishes off the monsters with the **Power Sword**, which falls from the sky when needed, and occasionally shoots a beam from the fins on its head. Many people say Megazord is a rip-off Voltron, but the series of shows *Power Rangers* comes from predates Voltron.

**Dragonzord** is Green Ranger's robot, controlled from a distance by his **Dragon Dagger**. It shoots missiles out of its fingers and has a tail with a drill on it.

**Dragonzord in Fighting Mode** is the **Dragonzord**, along with the **Mastodon**, **Sabertooth Tiger** and **Triceratops** forming arms and legs. It has a huge staff with a drill that punches holes clean through the monsters.



# MIGHTY MORPHIN POWER RANGERS



MegaDragonzord mode has the Dragonzord attach itself to the top of the Megazord. This mode has powerful energy blasts, including one that looks like a disc with a 'Z' on it.

Titanus is a brontosaurus robot with a tail that splits into big cannons. It has no pilot, acting on remote control only.

Last is Ultrazord. Parts from Titanus attach to the MegaDragonzord, forming a unit that can unleash a massive fusillade of firepower. Ultrazord can level any

monster or half the city with its attack (good thing they never miss with this thing.)

Most episodes of Power Rangers start at the Angel Grove Youth Center and Juice Bar or the Angel Grove High School. There is a nearby park where the gang is regularly jumped by Putties, and which contains many strange things, such as miniature replicas of the Easter Island heads.

The Rangers often fight monsters at what looks like a quarry, or sometimes in town. The town of Angel Grove, although it looks like California most of the time, has a large amount of high-rise buildings that monsters and robots crash into and many run-down industrial areas to fight in. It also has a replica Tokyo Tower.

Curiously, Power Rangers seems to have a few veiled references to Ninja High School in it. The name "Quagmire" has popped up on several occasions, for instance. It could just be a coincidence, however. (NOT!)

The monster in each episode is listed after the title, as they are usually the most memorable thing about the show. Errors and odd occurrences are listed after some of the synopses.

Now, on with the shows...

## SIDE BAR by Doug Blinn

### THE POWER RANGERS THAT ALMOST WAS

For all the novelty and popularity of *Power Rangers*, it is not the first attempt to bring *sentai* shows to America. About seven years ago, the USA Network's late-night music-video-and-variety-show *Night Flight* included something new and different for its audience: *Dynamon*.

This weird little endeavor involved a complete parody dubbing (o to *What's Up*, *Tiger Lily*?) of episodes of the 1983 series *Science Task Force Dynamon*. The show was kind of silly to begin with; with a soundtrack of appropriate popular rock songs of the day and a more hip script of humor aimed at the college crowd, it became downright uproarious. Actually, the first two episodes (rumored to have former SCTV members among the dubbed-in cast) were the most amusing but, the subsequent four or so episodes, the cast and crew of which seemed to change heavily from one to the next, never quite measured up. There are reports that these episodes were followed by some sort of *Dynamon* special/music video.



ABOVE: The obligatory pose of all *sentai* shows. From left to right are Dyno, Pink, Blue, Red, Black, and Yellow.

The project did develop a small cult following, but never really went beyond that. Perhaps it was because, for all the appeal of the show's humor, the *sentai* concept was just a little too off for the usual *Night Flight* viewers. Perhaps it was because of the uneven quality of the later episodes. Perhaps it was simply because Fox-Torber (the distributor) wasn't seeing enough of a return to satisfy their accounting department. Whatever the reason, this near miss for *sentai* shows in America seems destined to remain just that—a near miss.

# THE MIGHTY MORPHIN POWER RANGERS

## EPISODE GUIDE

### (1-41)

by David Crowe

#### *Eps. 1: Day of the Dumpster/Origin*

A space shuttle makes a trip to Mars, where the astronauts find a "dumpster" that they foolishly open, releasing the monsters Goldar, Squatt, Baboo, Finster and their master, sorceress Rita Repulsa. At the Angel Grove Youth Center, five youths, Jason, Zach, Billy, Trini and Kimberly, are practicing their gymnastics and martial arts skills. Two jerks, Bulk & Skull, walk in and hit on Kim and Trini, who flip them. Bulk & Skull later look foolish in Jason's karate class. An earthquake starts, and Jason, Zach, Billy, Trini and Kimberly are teleported to the Command Center of Zordon, a being trapped in a time vortex. He tells them that they are needed to save the world. He gives them their Power Morphers and explain how they have powers and gear related to the ancient spirits of dinosaurs. But they are skeptical and leave. As they walk through the mountains, they are ambushed by Rita's goons, the Putty Patrollers. The fight goes badly, and in desperation, they use the Power Morphers. They are immediately teleported to a rooftop where they confront Goldar and more Putties. Now the Rangers easily dispatch them, but Rita uses her staff to enlarge Goldar. The Rangers call their Zords, which combine into a tank. It then converts into a giant robot, Megazord, which then summons a Power Sword that forces Goldar to retreat. Zordon lays out the rules for using their powers, and that they must keep their identities a secret.

#### *Eps.2: High Five/Bones.*

Watching Jason climb a rope in the gym, Trini reveals that she is afraid of heights. Meanwhile, Rita plans to trap the Power Rangers in a time vortex like she did with Zordon. Back at the youth center, Billy hands out his new invention, wrist communicators. Upon testing them, everyone is teleported to the Command Center. To trap the Rangers, Finster creates Bones, a green skeleton with a hat, cape and a head that flies around. The bomb that will create the vortex looks like a 6-ft long space shuttle with Japanese flags on it. The Rangers fight Putties near a cliff, and Trini must overcome her fear of heights to save Billy. They then morph and confront Bones at the amusement park, where they are zapped into another dimension, filled with skeleton goons. The Rangers blasters blow Bones up but he reassembles, so they blow his head up. Then, a giant gladiator monster grabs Jason, and the other rangers fall into the quarry. Jason summons his T-Rex

#### BEFORE POWER RANGERS THERE WAS ZYU RANGERS

by Doug Dun

Many of the differences between the original *Jū Ranger* (or *Zyū Ranger*, depending on which romanization system you use) and *Mighty Morphin' Power Rangers* need hardly be mentioned. Obviously, the original was in Japanese and had an all-Japanese main cast. While *Jū Ranger* wasn't heavily socially conscious in the manner of *Power Rangers*, it was still pretty goofy. (At least, I find it hard to take a powerful villainess seriously when she's riding around on a flying penny-farthing bicycle.) Other differences, though, such as the Yellow Ranger originally being male, might not be so immediately spotfiable, simply because one hasn't seen the original.

As the story in Japan goes, astronauts visiting the planet Nemesis accidentally open a seal holding in the witch Bandora and her followers. (Actually, it's pronounced Bandora—with a prolonged "o"—but for some reason it's spelled "Bandora" in English in episode 1.) Bandora quickly captures and shrinks a shuttle carrying two children astronauts (Goofy-meter readings running dangerously high, here) and comes back to

below-red Zyu Ranger Tyrannoranger Geki



# MIGHTY MORPHIN POWER RANGERS



wreak havoc on Earth. An old wizard named Barza, masquerading for the past several years as the caretaker of an apartment building, recognizes her threat and goes the building's elevator, and punches a secret code on its floor-bulb panel. A secret second panel is revealed, containing controls that let him go down well below the building to the secret base he has been guarding for so long. There he opens the doors that end the 170-million-year sleep of...Dinosaur Task Force J0 Ranger!

The heroes of J0 Ranger are actually members of ancient tribes who were held in some mystical suspended animation until such time as they were needed again. (Somehow, they have no problem adapting to the modern world, but perhaps that's beside the point.) Tyrannoranger Geki is a Yamato Clan prince; Mammothranger Gōshi, Triceraranger Dan, and Tigraranger Bōi are knights of the Is a Shahna, Elatu, and Daimu Clans, respectively; and Pteraranger Mei is a Rishia Clan princess.

Things aren't as easy for the J0 Rangers at the start as they are for the Power Rangers. Geki and crew must fight for about

Zord, who finishes the Gladiator with a breath attack. Ernie tells the gang about a Power Rangers news report.

How did the media find out what they were called?

## **Eps.3: Teamwork/Minotaur.**

Trini and Kim are petitioning against a local toxic waste dump (secretly operated by Rita). When they deliver the petitions there, they are ambushed by putties. With the girls busy, Rita unleashes the Minotaur monster, a typical minotaur with a spiked club and shield. Jason, Zach and Billy morph and fight him, as Goldar and more putties engage the girls, who also morph. The monster is grows, forcing the Rangers to call their zords. Kim strafes Goldar with the Pterodactyl while everyone else fights the Minotaur, but to no avail. Zordon recalls them, and gives them their individual Power Weapons (see above). They confront the now normal size minotaur and combine the Power Weapons into a blaster that finishes him off. Later the principal is angry at the Rangers over a mess in the hall that Bulk & Skull made, but is paged to talk to Mrs. Quagmire (Hmmm...), so the Rangers clean up at super speed.

Why did the minotaur shrink after defeating Megazord?

## **Eps.4: A Pressing Engagement/King Sphinx**

Jason is trying to break a bench press record, but falls short. Rita plans to separate Jason from the rest of the gang, then finish him off. She sends King Sphinx, a humanoid sphinx with a staff, and Goldar to do the job. Zordon tells Jason, Kim and Zach of an attempt by Rita to "Take control of the park," so they head there. King Sphinx's wings blow Kim & Zach out of costume and back to the youth center, where no one sees them appear in the middle of the room. Jason dodges the now-giant Goldar and King Sphinx until Zordon sends everyone's power crystals to the quarry, which allows the team to be reunited. They call their Zords, destroy King Sphinx with the sword after a medium length fight, then chase off Goldar. Later, Jason breaks the bench press record.

A top view of the Megazord cockpit shows Green Ranger's insignia flashing on Red Ranger's control panel. The Power Sword is called the "Mega Sword."

## **Eps.5: Different Drum/Gnarly Gnome**

As Kimberly leads a dance class, Billy falls on a towel cart and careens all over the room, leading to an embarrassing crash. Rita sends the Gnarly Gnome, a monster with a hypnotic accordion to take some hostages in order to lure out and destroy the Rangers. The Gnome mesmerizes members of Kim's class outside the building, but the deaf girl, who is self conscious about her handicap is unaffected, and leads the Rangers, in civilian ID, to the cave where the Gnome is partying. The Rangers attack with their individual weapons, then combine them into the "Power Blaster" which levels the Gnome. Rita enlarges him and Megazord comes out. The Gnome's accordion makes the landscape change from quarry

below: Yellow Zee Ranger Tigraranger Bōi (also a girl).



# MIGHTY MORPHIN POWER RANGERS

to city, with him looking like a charging building. The "Mega Sword" cuts him up. We learn that deaf people can make valuable contributions, as the deaf girl helps Billy overcome his fear of dancing.

**Incongruities:**

The Rangers power weapons all have different names in this episode, like Billy's "Mighty Mace," which is not a mace, but a lance or a polearm.

## **Eps. 6: Food Fight/Pudgy Pig**

A cultural food fair for charity is being held at the Youth Center. Rita, feeling nauseated, decides to destroy it. At the Center, Bulk & Skull start a food fight. Finster creates the Pudgy pig, a large walking pig head with a Roman helmet to eat all the food on Earth. Meanwhile, the Rangers are inexplicably blamed for starting the fight. They morph and confront the Pig on a rooftop, but he swallows their Power Weapons, then zaps them to the park, de-morphed. The Pig crashes the Food Fair and scares off Bulk & Skull. The Rangers discover the Pig's weak spot: Spicy food. They morph and confront him with food at a train yard. He swallows a spiked sandwich, which causes him to upchuck their weapons. The Rangers assemble the Power Blaster and finish him off. The food fair still makes money and the Principal eats a spiked sandwich.

## **Eps. 8: I, Eye Guy/Eye Guy.**

As Billy's young protégé Willy tests his virtual reality game for the science fair, Rita decides to steal his intellect and use it for her own purposes. While the Rangers take Willy to the park, they fight off an ambush by putties (First time they are attacked by putties in the park). Rita has Finster create the Eye Guy, a living mass of eyeballs. After being disqualified from the fair, Willy is sucked into Eye Guy's big eye, where he whirls on a big gyroscope. The Rangers morph and catch up with the Eye Guy. Their combined weapons shatter him, but he regenerates. Billy pokes his main eye and Rita enlarges the monster. Megazord defeats the Eye Guy with the Mega Sword. Willy is freed and his invention wins first prize.

## **Eps. 9: For Whom the Bell Tolls/Mr. Ticklesneezer**

For Hobby Week at the school, Trini brings her doll collection, including Mr. Ticklesneezer, a troll handed down from her mother. Rita, jealous of Trini's dolls sends Squatt to bring Ticklesneezer to life that night and she instructs him to use his magic bottle to collect things. While looking for her doll the next day, Billy and Trini are sucked in to the bottle as are a building, train and plane. The other Rangers morph and fight Goldar & putties at the train yard, where the bottle is thrown around. Kim saves Billy and Trini from being run over while in the bottle. Ticklesneezer is enlarged and sucks in Megazord, which uses the Mega Sword to escape. Megazord then tries to suck in Rita &



three episodes just to regain control of their Shugyū, or Guardian Beasts, what the Power Rangers call Dinosaurs. They then have to spend another three or four episodes gaining their special legendary weapons, the only ones that can stand up to the fighting they must do without breaking. So it isn't until somewhere around episode 6 that they're fully ready to do battle! The Power Rangers had it soft by comparison!

Somewhere around the middle of the series, a new character shows up: Geki's older brother Bural (rhymes with "try"). It is revealed soon afterwards that Geki is actually the son of a Yamata Clan member called the Black Knight, who had at one point betrayed the clan's king. The king had no male heir, so he claimed Geki, the Black Knight's second-born son, as penance for the Knight's crime. Geki, of course, was too young at the time to remember this. However, Bural, the Black Knight's first-born, wasn't, and for years afterward harbored hatred and jealousy toward his little brother. For a while Bural is on Bandra's side because

below: Blue Zyu Ranger Triniwanger Dan.



# MIGHTY MORPHIN POWER RANGERS



he has been reawakened too soon, and is still seething with ill will. He eventually snaps out of it and joins the good guys, only to be killed some episodes later. Just before he dies, he passes his special armor and control of the Guardian Beast, Dragon Cassar, on to Geki, and the Jō Rangers are able to fight on.

Late in the series, Bandra's son appears as one of the villains. He eventually rebels against her control and takes on the Jō Rangers alone, resulting in his death. A few episodes later, the villains are defeated once and for all and are sealed in back inside the planet Nemesis. Most of them are happy to have the bother of fighting Jō Ranger gone and are celebrating, but Bandra is still mourning. However, two of her underlings have fallen in love, married, and produced a child by this time. The mother brings over the child and lets Bandra hold it, and at long last Bandra smiles as she gets to be a grandmother.

This ending was probably a special gift to Mochiko Sogo, the actress who played Bandra. Among her various live-action SF TV roles, she had played

Co., but they teleport away. The basically kind Tickleesneezer releases his collection, and then Trini wakes up, having dreamed the whole incident.

One of the things Tickleesneezer collected was Tokyo Tower (looks like a red Eiffel Tower).

## ***Eps. 10: Happy Birthday Zach/Nasty Knight***

The other Rangers plan a surprise birthday party for Zach, but he feels neglected and forgotten due to their subterfuge. Rita decides to create a monster to attack Zach. The monster is the Nasty Knight. Finster, Squatt and Baboo forge the Knight's magic sword in a field and he then appears from a block of stone. The next day, a depressed Zach wanders into the mountains, where the Knight jumps him. He morphs and goes at the Knight with his axe, but the Knight's sword corrodes it. The other Rangers show up, but their weapons are similarly ruined. They form a human pyramid and fire a triangle from their blade-blasters. Rita enlarges the knight, and the Megazord comes out. The Power Sword is corroded, but Billy and Zach have a plan which sounds like "Star Trek" jargon. The Rangers disrupt the Knight's power, shatter his sword and finish him off. Zach's party is a huge success.

At one point, Zach jumps in the air with his axe, but when he lands, he has his Bladeblaster out. What happened?

## ***Eps. 11: No Clowning Around/Pineoctopus***

The gang is at the Angel Grove Fair, which is actually a trap set by Rita. Trini is there with her cousin Sylvia. Bulk and Skull are there and accidentally get egged by Billy. Rita creates the Pineoctopus, which defies description, to take care of the Rangers. He (it?) is disguised as a clown and has the power to turn people into cardboard. He lures Sylvia away from Trini and uses his power on her. Billy has a device to reverse the process, and Trini and Alpha 5 go to use it. Meanwhile, Jason panics the crowd to evacuate the fair. All the clowns are really putties, who the gang fights. They morph and fight the Goldar in the park. Alpha converts Sylvia back to normal with water. The Pineoctopus reappears, but the Rangers are immune to his power. He grows, and the individual Zords fight him. Then the Megazord is assembled, which finishes him with an energy blast.

## ***Eps. 12: Power Ranger Punks/Terror Toad***

While the Rangers play volleyball, Baboo makes a "punk potion" to turn the Rangers evil. The Putties attack as a diversion, leading to the lamest fight ever, with slow motion and many quick cut-aways. Only Billy and Kim drink the potion in their drinks, spilling the rest. The next day at school, Billy and Kim are dressed as punks. Billy roughs up Bulk and Kim makes a date with Skull. Zordon teleports everyone to the Command Center and imprisons Billy and Kim. Only the other dimensional Singing Squash can reverse their transfor-

below: Black Zyr Ranger Nammostranger Gachi.





# MIGHTY MORPHIN POWER RANGERS

mation. But Rita has sent the Terror Toad to the park, so the remaining Rangers must fight it while Alpha gets the Squash. The toad has been swallowing the Rangers one by one, so when Kim and Billy arrive, only Jason is left. Soon, only Kim remains, but her Power Bow is able to finish off the toad.

Kim holds up her bow, and we can see it's bow marked "Zyuranger."

## **Eps.13: Peace, Love and Woe/Madame Woe.**

Billy is uninterested in the upcoming Youth Center Dance until he bumps into Marge, a girl of similar interests. Rita recruits Madame Woe, a masked woman with living braids and nine-inch nails, to send the Rangers into another dimension. Marge asks Billy out, but at their meeting place is ambushed by Woe. Billy is attacked by Putties and calls for help. They morph and are transported to Woe's dimension. She uses the wind and her braids to beat the Rangers. By combining their Power Coins, Billy gets out of the dimension and confronts Woe. He is kicked around until he grabs her jewel, which frees everyone. The Power Blaster is assembled and finishes her off. Later, at the dance, Billy gets a kiss.

## **Eps.14: Foul Play in the Sky/Snizzard.**

Kim's uncle Steve takes her flying in his small plane, and Bulk & Skull force their way in too. Rita has Squatt slip Steve knockout drops, so as to eliminate one Ranger. As the plane takes off, Rita unleashes the Snizzard, a snake head with snake arms and a snake bow. As she flies over the mountains Kim has a flashback to her origin. Steve passes out and Bulk & Skull faint. Kim calls Zordon for help as the other Rangers confront the Snizzard in a section of the park with miniature Easter Island heads in it. They are all tied up by his energy-draining snakes. Kim is able to land the plane with help from Alpha, and then morphs. She takes out some Putties with her bow, then cuts the others loose. Kim then shoots the Snizzard's weak spot, an apple on top of his head, destroying him.

Why are there Easter Island heads in park? Do the snake and apple have some Biblical symbolism?

## **Eps.15: Dark Warrior/Dark Warrior**

Trini's uncle Howard, a scientist and martial arts master, invents an invisibility formula. At the Youth Center, Billy is shaken down and trashed by Bulk and Skull, leading him to re-enroll in Jason's karate class. Rita creates the Dark Warrior, a ninja in a padded camouflage outfit, to steal the formula. Uncle Howard visits the Youth Center, bringing the formula with him. He tutors Billy in the woods and is ambushed and carried off by the Putties. The Dark Warrior ties Uncle Howard up in a cave loaded with TNT and demands the formula. He sends a ransom



above: The Ranger's advisor Sara

Queen Hedrian, a lead villain in the 1980 serial series *Electronic Task Force Denjiman*. At the end of that series, her character was supposedly killed. However, Hedrian was revived as a supporting villain in *Denjiman*'s sequel, *Solar Task Force Sun Vulcan*, at the end of which she died again—this time, apparently for good. Bandra's relatively happy ending seems to be a "thank you" from the "super serial" staff for being such a trooper.

below: Pink Zyu Ranger Ranger Mei



# MIGHTY MORPHIN POWER RANGERS



note to Trini at the Youth Center. The Rangers teleport to the cave and fight putties. Billy is able to disarm the bomb. They morph and fight the Dark Warrior at the park, where he uses an arm cannon and a katana. Rita enlarges him, and he shoots at the Zords and the tank, then entangles the Megazord with a chain. The Power Sword cuts the chain and finishes the Warrior. Uncle Howard recovers his formula and uses it to invisibly trash Bulk and Skull. Billy gets his yellow belt and stops being a doormat.

## ***Eps.16: Switching Places/Genie.***

Squatt sabotages Billy's new device in order to fry his brain as a diversion. Billy and Kim test his thought transfer device, but end up switching bodies. Bulk & Skull do the same thing. Rita's Genie, with the head of a jackal is sent to Earth in a lamp to avoid detection. Billy & Kim mess up each others lives because of ignorance of each others fields. Squatt drops the lamp when bringing it down, and the Rangers recover it and bring it to Zordon. They morph and fight Goldar at the train yard, then confront the Genie in the mountains. His javelins and silly string keep them back and Zordon recalls them. The Genie grows and The Zords are called out. The Genie's wind up drill is about to destroy the Megazord when Alpha destroys the lamp, and hence, the Genie. Billy and Kim are able to switch back, and reluctantly do the same for Bulk & Skull.

This episode obviously had a lot cut from the original Japanese show. More so than normal, since the fights are so jerky.

## ***Eps.17: Big Sisters/Chunky Chicken.***

Kim and Trini are acting as Big Sisters for a mischievous little girl named Maria. Meanwhile, Rita wants to get at ancient magic Power Eggs, but only a child can open the box they are in. Finster creates the Chunky Chicken to go get one. The Chicken is round brightly plumed and has hedge clippers. Putties attack Kim & Trini's picnic and carry off Maria. Since their communicators are down, the Rangers fly to the Command Center in Billy's Radbug, a VW with an oil drum and stovepipe welded on. The Rangers drive to the quarry and morph, using their Bladeblasters to knock the box into the sea. The Rangers are ordered to trade the eggs for Maria, but call their Zords instead. Megazord catches Maria after the Chicken cuts the rope holding her up. The Chicken grows, and can teleport by cutting space with his clippers, but the Power Sword finishes him.

This episode has a very lame looking Megazord hand in it.

## ***Eps.18: Green With Evil pt. 1***

A new kid, Tommy, comes to Angel Grove. During a karate contest, he and Jason fight to a standstill. Later, Tommy chases off Bulk & Skull with a flashy skill demo. Rita plans to turn him into an evil Green Ranger,



# MIGHTY MORPHIN POWER RANGERS

and has Putties attack him as a test. After beating them, Rita teleports him Tommy to the moon and casts her spell. The new Green Ranger gets into the Command Center and wrecks it, causing Zordon to be lost. The Rangers discover the situation, then go to fight the now giant Goldar. Green Ranger gets into the Megazord cockpit and knocks the Rangers out of it, then continues to beat on them. At the Command Center, Alpha tries to recover Zordon as the Green Ranger swears to destroy the other Rangers...

## ***Eps.19: Green With Evil pt. 2***

A grim Jason wants to get his hands on Green Ranger, as the others try to help the still damaged Alpha. Rita wants to reinforce her spell on Tommy with the Sword of Darkness. He is again tested against Putties to prove his worthiness, and receives the sword. After Jason talks to Tommy, Tommy sends Jason into the Dark Dimension, where he is confronted by Goldar, who holds his Power Morpher. The other Rangers locate Green Ranger and go after him, unable to find Jason, who is being taunted and attacked by Goldar. The other Rangers are no match for Green Ranger, and must summon Megazord to chase him off. Goldar is tired of playing and decides to finish Jason off....

## ***Eps.20: Green With Evil pt. 3***

The foggy nature of the Dark Dimension allows Jason to evade Goldar. Meanwhile, Rita summons Scorpina, a new lieutenant who hatches from a rock. Kim and Zach's suspicions are aroused when they catch Tommy in a lie, but are attacked by Putties and prevented from questioning him. Now, the Green Ranger confronts Jason and rapidly gains the upper hand on him. Billy has at last fixed the communicators and beams Jason up right before Green Ranger finished him. Scorpina attacks the city and the Rangers morph and fight her, but she is quickly recalled. Rita plans to eclipse the sun to reduce Megazord's power. Giant Goldar attacks the city, leaving the Rangers no choice but to fight him...

## ***Eps.21: Green With Evil pt. 4***

As Goldar smashes building the Rangers morph, but a power surge shorts everything out. Billy is able to jury rig a solution, so the morph and fight Scorpina, who uses a flying blade on them. Zordon regains contact with Alpha. Bulk and Skull, terrified by Goldar's rampage, steal the Youth Center bus. Green Ranger again gets into the Command Center and sends Zordon off again, but is then imprisoned by Alpha. Goldar has pick up the bus and threatens the Rangers with hostages. The Rangers teleport to the beach, where Putties are pushing the bus over the cliff. The Megazord is able to catch the bus as it goes over the



# MIGHTY MORPHIN POWER RANGERS



edge, then confronts the giant Goldar and Scorpina as the eclipse starts. The Megazord fares poorly, then Rita teleports and enlarges Green Ranger. A combined energy blast from Goldar and Green Ranger topples Megazord into a crevice. The Rangers eject and see Megazord blow to pieces. At the Command Center, the despondent Rangers learn that Green Ranger is really Tommy....

## **Eps.22: Green With Evil pt. 5**

The Rangers react with disbelief at last episodes' revelation. Jason rallies them with the cause of freeing Tommy. They split up to search for him while Rita summons the Dragonzord, which trashes the waterfront. The Rangers morph and confront Tommy, now morphed and on top of Dragonzord. He blasts them with missiles from the Dragonzord. Meanwhile, Zordon is finally back. A quake starts, and the Rangers are teleported to the quarry, where their Zords rise from the earth. The T-Rex knocks down the Dragonzord, then the Megazord throws it through a mountain. Jason confronts Tommy, and they fight. A blast from Jason's sword disarms Tommy, and then Jason destroys the Sword of Darkness, freeing Tommy. Jason asks Tommy to join the team, which he does. Zordon reveals the new robot configuration of Dragonzord in Fighting Mode.

In the Command Center, Green Ranger has a Bladeblaster in his holster rather than the Dragon Dagger.

## **Eps.23: The Trouble with Shellshock/Shellshock.**

The Rangers are playing basketball. Meanwhile, while Rita naps, Squatt and Baboo make their own monster, Shellshock, a spiked turtle with a traffic signal on its back. After the gang fights off putties, Tommy goes to Karate practice. Shellshock confronts the Rangers in the park, shooting Trini with a "Go" ray, causing her to run off. The others are pelted with baseballs, then all but Jason are paralyzed by Shellshock's "Stop" beam. Rita likes Shellshock, and enlarges him. Jason summons the T-Rex while Trini goes to get the flower that can reverse the Ranger's paralysis. As the T-Rex goes down, Tommy checks in and calls the Dragonzord. Shellshock paralyzes both Zords, but Trini appears with the flower, which frees everyone. The T-Rex's breath weapon finishes Shellshock.

OOPS! When she arrives with the flower, Trini calls Tommy Billy!

## **Eps.24: Itsy Bitsy Spider/Spider.**

The girls are petitioning against the tearing down of a local statue that protects against bugs. Zach reveals his fear of spiders. Rita steals the statue and hides her spider monster in it, along with moths that spray sleep dust. Tommy goes to Karate practice. Zach leads a Hip-Hop Kido class in the park. His students are knocked out, and Zach morphs and finds the spider. It attacks with silly string, then grows after being shot by Zach. Megazord can't stop it and spits up to escape the spider's web, but the individual Zords are

# MIGHTY MORPHIN POWER RANGERS

trashed too. Tommy learns of the crisis and calls Dragonzord. The Dragonzord in Fighting Mode drills a hole clean through the spider. Later, Tommy plays a cruel trick on the still arachnophobic Zach.

## ***Eps.25: The Spit Flower/Spit Flower***

Kim and Tommy are working on a float promoting world peace Kim designed for a parade. Disgusted, Rita sends Putties to wreck the model, which they do. Rita has Finster make the Spit Flower, a monster with large claws and the power to turn flowers deadly. Tommy goes to rebuild the float to cheer up Kim. The other Rangers are summoned by Zordon, then go to confront the Spit Flower, who covers them with energy-draining flowers. He grows, and nearly steps on the Rangers, but Tommy, having rebuilt the float, stops him with an energy blast from his dagger. The Dragonzord in Fighting Mode is no match for it, and Zordon recalls the Rangers. He tells them the monster's weakness, but orders Tommy to stay behind. Kim's bow hits the weak spot, and the Power Blaster finishes the monster off. Kim's float makes it into the parade after all.

Again, why did the monster shrink after defeating the Dragonzord?

## ***Eps.26: Gung Ho/Super Putties***

A "Team Ninja" contest is on at the Youth Center, but contestants Jason and Tommy can't cooperate. Bulk shows off the Ninjas he is managing. Meanwhile, Rita used the super putty she mined last episode to create unstoppable new Putty Patrollers. Some jump Kim and Trini in the park, and even the whole team is no match for them. Zordon sends Jason and Tommy to get special weapons while the others morph and hold the Super Putties off at a factory area. Their weapons either have no effect or cause one putty to split in two. Jason & Tommy find the weapons guarded by Titanus, who fires on them. Jason gives his sword to Tommy and Tommy gives Jason his energy shield. While Tommy holds off Titanus, Jason gets the weapons, 3-barreled blasters, and gets them to the others, who make short work of the putties. Jason & Tommy's newfound teamwork allows them to win the contest.

Those new guns were marked "Zyuranger," and one scene shows Jason with one attached to the back of his Bladeblaster, a mode they didn't use.

## ***Eps.27: Life's a Masquerade/Frankensteins***

A costume party is on at the Youth Center. Rita creates a Frankenstein monster as a diversion so she can mine super putty. Zach is rejected by Angela, and Alpha attends the party as himself. Frank enters the party, eventually turns violent and chases Bulk and Skull out. Billy follows him to a cave and learns of what's going on. He briefly fights Frank, then runs to warn the



# MIGHTY MORPHIN POWER RANGERS



others. The Rangers can't get hold of Tommy, as he is fighting Putties, so they fight Frank on a roof. He grows, and fights the Megazord with a ball and chain. Despite using the Power Sword, they can't take him. Tommy beats the Putties and calls the Dragonzord, but it too is thrown around by Frank. Dragonzord in Fighting Mode fires the fin from its head, then uses the drill to shatter Frank. Tommy comes to the party as Frankenstein, but Alpha wins the costume contest.

## ***Eps.28: Wheel of Misfortune/Wheel***

The school play is Rumpelstiltskin, and even Bulk and Skull are in it. Kim is using her grandmother's spinning wheel as a prop, but Putties steal it so that Rita can make it into the Wheel of Destruction. Tommy is ambushed and tied up by Putties. The other Rangers confront a giant Scorpina and Goldar in their Zords. A net is tossed over the T-Rex, which is beaten on, as the other Zords exchange fire with the monsters. The Putties fall for Tommy's 'sick' trick, and he breaks loose. The Dragonzord frees the T-Rex as the giant wheel, covered with sparklers, comes out. The Megazord is assembled, and the Ultrazord is brought together to destroy the wheel. It turns up at school, safe.

Bulk ruins the play, but everyone laughs anyway. Frankenstein is in the background of this episode, even though he blew up last time.

## ***Eps.29: Island of Illusion Pt. 1/Mutaitis and Locar***

Zach is having a self-confidence crisis about a dance contest. Rita casts a big spell summoning two monsters, Mutaitis and Locar. Later Tommy is teaching some kids Karate on the Youth Center, when an earthquake starts and the sky goes black. The other rangers go to fight putties in the park, but Billy won't leave his students. They morph and summon their Zords. Mutaitis is a skeleton with exposed muscle and bots in his neck and back. One hit from his ball and chain knocks down the Megazord. Locar uses his breath to mutate Mutaitis into a more powerful form. Tommy leaves his students and calls the Dragonzord. Both Zords are sprayed with a corrosive foam and topple. The Rangers fall to the Island of Illusion, a tropical forest with a rhyming dwarf named Quagmire walking around. Their morphers and communicators are gone. From the sky, Goldar mocks the Rangers as they are confronted with illusions. Zach, seeing a snake, begins to fade away. Goldar says that everyone else is next...

## ***Eps.30: Island of Illusion Pt. 2/Mutaitis and Locar***

Zach is fading away due to a lack of confidence. Quagmire advises Zach to think positively. He remembers defeating the Nasty Knight, and fades back in. Each Ranger is confronted with a fear. Kim sees Bulk and Skull... acting angelic and couth. Tommy is confronted with a horde

# MIGHTY MORPHIN POWER RANGERS

of Putties, actually the others. Trini is again afraid of heights. Billy fears not being able to solve their current problem with science. Jason sees the others vanish and doubts his leadership skills. All bring themselves back by remembering a victory. Once they have all done so, their gear reappears. Rita destroys the Island just as they escape. The Rangers reappear in their Zords, which regenerate from the foam damage. The MegaDragonzord is assembled, and it's energy attack vaporizes Mutatis. The Ultrazord is summoned, but misses Locar, who escapes. Zach does well at the dance contest, where Quagmire is the DJ.

Quagmire?!? Hmm. Could this be a NHS reference?

## **Eps.31: The Rockstar/Rockstar**

The other Rangers are on a field trip leaving Jason to spend time with his cousin, Jeremy. Rita wants to find the Mirror of Destruction. Putties attack Jason and Jeremy on the beach, but are chased off. Later, Jeremy fishes a bottle with a map leading to the mirror out of the sea. Scorpina is sent to get it, and assembles the Rockstar, a monster made of rock. He spits a boulder at Jason, pinning him down. Jeremy runs away. The other Rangers appear and help him. Billy goes to find Jeremy, while the others confront Scorpina at a resort. Zach and Trini are knocked into the pool. Jason and Kim continue the fight at the shore. Jeremy has found the mirror, and uses it to blow up a putty, the cliff and the Rockstar, then he throws it into the sea. The Rangers regroup. Scorpina gets the mirror and grows and the Zords come out. The Megazord tries to avoid the mirror and Goldar enters the fray. Megazord forces Goldar to look at the mirror and Scorpina discards it before he blows up. The Power Sword smashes the mirror. Later, Jason must protect his secret ID from a awestruck Jeremy.

Jeremy?!? ANOTHER NHS reference. I've decided!

## **Eps.32: A Star is Born/Babe Ruthless and Scorpina's Worm**

Tommy and Bulk are both trying out for a karate commercial. Rita, feeling tired delegates the task of destroying the Rangers to her gang. Meanwhile, the other Rangers are spending the day at the beach, and Bulk and Skull drop by to harass them, then head back to the audition, where Bulk looks foolish. Then, Scorpina attacks the Rangers on the beach. They morph immediately, but Scorpina's worm (worm sized) envelops them in a cocoon, which the Putties roll into the ocean. Tommy, while trying out for the commercial, leaves his communicator in his bag. The Rangers shoot their way out of the cocoon, and are transported to their Zords to fight the giant Goldar,



# MIGHTY MORPHIN POWER RANGERS



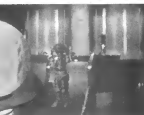
Scorpina and Babe Ruthless, a hairy, fanged baseball player. The T-Rex takes on Goldar & Scorpina while the others shoot at Babe Ruthless. Tommy finally gets the message and calls Dragonzord. The Dragonzord in Fighting Mode's drill takes him out. The Rangers jump out of their Zords and confront Scorpina, who enlarges her Worm (which has as many legs as a centipede) to giant size. It cocoons the Megazord, but Dragonzord's tail drill frees the Rangers. MegaDragonzord uses its Z-disc energy blast to finish the Worm. Bulk and Tommy both got a part: Bulk "before" karate training, Tommy "after."



## ***Eps.33: Calamity Kimberly/Samurai Fan Man***

Kim has a bad to the day, with several catastrophes. Seeing this, Rita decides to have a monster take advantage of her bad luck. The Samurai Fan Man, a fanged, bearded monster with a bottle and a fan, goes to earth. He attacks Kim and Tommy while they are walking in the park, KOing Tommy and imprisoning Kim inside a dimensional pocket in his bottle. The other Rangers learn of this turn of events at the Command Center. They go to confront the Fan Man and Goldar. He uses his fan to blow the Rangers away, and they return to the Command Center. Even though Tommy is still out cold, the Rangers again fight him. After beating on the Rangers with a rake and throwing spikes, he grows. The individual Zords fight. Despite his injuries, Tommy calls the Dragonzord. The T-Rex fights Goldar as the Dragonzord in Fighting Mode's drill frees Kim. The Megazord can't stop the Fan Man, so the Ultrazord is assembled, blowing him away. Kim still has bad luck, accidentally blowing up Billy's TV.

In the background of this episode, you can see the only US appearance of the Power Ranger's Battle Bikes.



## ***Eps.34: The Yolk's on You/Fang***

It's time for the Talent Show at school. Tommy goes to get the Karate belts for his and Jason's act. Since it's Rita's birthday, Finster creates Fang as a present for her. Rita's flunkies go to help him destroy the earth. Tommy has jumped by Putties, who put him in a net and take his Morpher and communicator. Squatt and Baboo find and eat some eggs, which upsets Fang enough that he attacks them and Goldar. Zordon tells the Rangers about Fang, so they go to stop him, trusting Tommy to free himself. Fang tosses rocks at the Rangers, knocking them off a cliff. Rita taunts Fang with eggs, then grows him. The Megazord is toppled by Fang, who goes to destroy a nearby dam. Tommy gets loose and the Dragonzord intervenes at the dam. The Ultrazord is needed to finish Fang for good. At the show, Tommy & Jason impress the crowd with Karate, and Bulk and Skull sing and look foolish.



## ***Eps.35: The Green Candle pt. 1/Cyclops***

Tommy is nervous about asking Kim to a dance. Rita plans to steal his powers with a magic candle. While Tommy is trying to ask Kim out in the park, they are ambushed by Putties and Tommy is carried off by Goldar. In the Dark Dimension, he gives Tommy an ultimatum: Work for Rita and keep your



# MIGHTY MORPHIN POWER RANGERS

powers. He then shows off the Green Candle, which will strip him of his powers when it burns out. Tommy attacks him, but to no avail. The Dragonzord attacks the city, and the Rangers morph into action, fighting Goldar before calling Megazord. Tommy breaks loose and escapes the Dark Dimension and calls the Dragonzord. The fake Dragonzord is really Rita's shapeshifting Cyclops monster, who is chased off after several form changes. Zordon confirms that Green Ranger's time is running out...

## ***Eps.36: The Green Candle pt. 2/Cyclops***

Jason volunteers to go to the Dark Dimension and stop the Green Candle. Billy makes a device to get him there, and the Rangers set it up in the park. The Cyclops, now looking like Dragonzord in Fighting Mode attacks the city, and Tommy takes the Dragonzord to stop it. During the fight, the Cyclops changes to Megazord and kicks the Dragonzord around. Jason confronts Goldar in the Dark Dimension, but can't stop the candle. Zordon aborts the mission telling them to go save Tommy's life. The Ultrazord is assembled to destroy the Cyclops. To prevent Rita from getting his powers, Tommy passes them on to Jason, then converts back to a normal human. Days later, Tommy meets Kim in the park, and they kiss, then he asks her to go to the dance with him.

## ***Eps.37: Birds of a Feather/Hatchasaurus***

Zach must leave one of his students, who is uncertain of if he can beat Bulk's student in a karate contest, to go and fight the Hatchasaurus, which looks like a nasty bird with a big shell on it's back. Not only that, they must defeat the Cardiotron, a 6-ft high heart with tentacles that controls it. Their individual zords and Dragonzord are able to blow it up, but the bits start to crawl back together. Rita hexes the Dragonzord, rendering it sluggish. Zordon reminds the Rangers again that they must destroy Cardiotron. Buildings in downtown Angel Grove are levelled as Megazord destroys the Hatchasaurus with its sword, but it immediately regenerates. Jason fights the tentacles of Cardiotron inside the Hatchasaurus. Jason activates Green Ranger's power and calls Dragonzord, who reactivates. Jason finishes it off by making his sword and knife glow. The Rangers call on Ultrazord, and finish the Hatchasaurus for a third and final time. Zach's student wins over Bulk's (of course).

The Rangers have slow learning curve in this episode.

## ***Eps.38: Clean-Up Club/Polluticorn***

For her class film project, Trini documents all the pollution in Angel Grove. The Rangers decide to form a Clean-Up Club to deal with the problem. Rita, disgusted,



# MIGHTY MORPHIN POWER RANGERS



calls the Polluticorn, a humanoid winged unicorn, to go and pollute the Earth. While picking up litter at the park, the Rangers are attacked by putties, and all of them get to display great skill in fighting them off, and they even form a human pyramid. When the Polluticorn appears, they morph, but the Polluticorn's wings blow them away. Then Goldar & Scorpina show up. The Polluticorn, unaffected by punches and kicks, then flies off. Zordon tells them the monster's weakness, and they fight him at the recycling plant. Jason takes on the Polluticorn while the others fight Goldar & Scorpina. Jason summons Green Ranger's powers and cuts of the Polluticorn's horn. Rita enlarges the monster and the Megazord is assembled. The Megazord makes a huge leap through the air and finishes the Polluticorn with the Power Sword.

One of the best fights by the American actors in this episode.

## ***Eps.39: A Bad Reflection on You/Twin Man or Knight with Shiny Mirrors.***

Scorpina and the Twin Man, a mirrored monster, transform some putties into duplicates of the Rangers in order to ruin their reputation. The duplicates appear, wearing sunglasses, at the school where they sabotage a drinking fountain. A soaked principal gives the real Rangers detention. While there, Bulk's TV reports that the now morphed duplicates are on the rampage downtown. Zach tricks Bulk and Skull into closing their eyes so he can do a vanishing trick, and then the Rangers morph and teleport to confront the impostors. Each Ranger takes on his or her imposter. Trini is lured into a sneak attack by Kim's duplicate calling for help. Eventually, each imposter is defeated and revealed for what he is, until only the Twin Man is left. He attacks the Rangers with an energy whip and a mirror attack. The Bladeblaster attack destroys his weapon and the Power Blaster finishes him off. Back at school, Bulk and Skull see that the Rangers are gone and go to tell on them. While they are out, the Rangers teleport back in, which thoroughly confuses Bulk and Skull.

## ***Eps.40: Doomsday pt. 1/Cyclopsis***

The Angel Grove has declared a "Power Rangers Day" to honor the Rangers. Seeing this, Rita starts to activate her war Zord, Cyclopsis. As a big crowd assembles in the park for the celebration, Zach is rejected by Angela, Kim looks for Tommy and Bulk and Skull go on the stage in superhero costumes, looking to get some glory. Rita suddenly teleports everyone in town (Except the Rangers) into another dimension, then brings her palace down to Earth on top of a skyscraper, greatly increasing her power. Cyclopsis, an angular white robot with high knee protectors and a head spike, arises from the ground. The Rangers morph and summon Megazord. Cyclopsis unleashes a wide variety of attacks on Megazord. As the battle is going against them, Jason summons Dragonzord. They convert to Dragonzord in Fighting Mode, which fires its head fin (like Ultra 7) at Cyclopsis, but to no avail. Cyclopsis is holding in the air with fist chains in preparation to finish it, when Titanius arrives. The Ultrazord destroys Cyclopsis, but Goldar escapes. Enraged, Rita shoots at

# MIGHTY MORPHIN POWER RANGERS

Titanus, which is swallowed up by the ground. Locar returns and recreates Cyclopsis, more powerful than before. At the Command Center, Zordon tells them they cannot engage Cyclopsis until the Zords are repaired, and if they fail, the citizens of Angel Grove will be lost forever...

## *Eps. 41: Doomeday pt. 2/Cyclopsis*

Only by defeating Cyclopsis can the Rangers free the townspeople, but the Zords won't be ready for twelve hours. If they run out of power, they could all be destroyed, but the Rangers take that chance. Megazord returns to the city, but Locar's breath knocks it down. Then the improved Cyclopsis uses an forearm blade to cut off Megazord's arm. Dragonzord enters the fight, but his tail is cut off by Cyclopsis. Locar downs both the Zords, then Rita fires an energy blast that starts to disintegrate them. The Rangers eject and land in the park. Billy reveals that the Zords are safe, and that they vanished due to Zordon's security system. Communication with Zordon is being jammed, so the Rangers go to Billy's to find a solution. Goldar shows up there, but Billy bypasses the jamming, and they teleport out. Zordon has accessed Rita's files, and learned Cyclopsis's weakness. If they change modes enough, he will run out of power quickly. Also, Titanus has been recharged and is ready for action. The Rangers morph and attack Cyclopsis with their individual Zords, then with Megazord. Dragonzord appears and snaps Cyclopsis's arm blades off. Dragonzord in Fighting Mode uses it's drill, then the Ultrazord finishes Cyclopsis. Goldar and Rita's palace retreat, and the townspeople reappear at the ceremony, where the Rangers receive the citizens thanks. Tommy is there, too. Later, Zordon congratulates them, and offers them a choice: Remain Power Rangers or return to normal lives now that the threat of Rita has been reduced. Billy points out that there are other threats and villains to deal with, and they all choose to remain.

Which threats? Are they going to stop bank robberies with a giant robot?

This would have been the final episode of Power Rangers, except for the fact that it became unbelievably popular. So, there are a few more stories ahead for the Power Rangers (even before they get their new hardware and villains.)-----**END**



## THE DEATH OF ZWO RANGER GREEN or WHERE DID TOMMY GO?

In episode 42 of the Japanese version of the series the Green Ranger actually dies. In a action-packed multi-part story Bandra (Rita Repulsa) teams up with a evil child spirit. He creates a robot that trashes the Ranger's bats. Bandra and the being create more monsters and begin a reign of terror. In the battles that follow the Rangers lose their powers and are helpless

(continued on next page)



# MIGHTY MORPHIN POWER RANGERS



(con't from previous page) to stop the monsters. However, Zyu Ranger Green is somehow unaffected and attempts to stop the monsters. He does pretty good until he encounters a creature that can mimic all of the Ranger's robots and pounds the Green Ranger. In the ensuing battle the Green Ranger summons all his energy to revive the other Ranger's powers, but at the cost of his own life.



# LIVE ACTION LETTERS!

Send all letters of commentary to the following:  
**Sentai**  
c/o The Editor  
7272 Wurzbach, #204  
San Antonio, TX. 78240

WOW! I couldn't believe the response I got for the first issue of SENTAI. I guess there are more of us out there than I thought. I hoped you like this issue. You'll notice that I did not run a comics section this time, well that's because we didn't have any comics section to run. If you're an artist and like this kind of stuff, send in your material for consideration. I'm also considering running a free classified ad section for clubs, organizations, and fanzines that promote Asian SF, so send in your info now!

Some of you sent some nice articles and reviews and I have them on file for use in a future issue. If your stuff did not make it this time, PATIENCE! I will get around to it sooner or later. While I cannot answer each letter personally, I will certainly make the effort to try. After all I got a company to run and a comic to draw. If I had to spend time on every letter then we'd never see SENTAI come out.

So let's not waste anymore space and get on with what you have to say. — Ben Dunn (Ultras Ed.)

Dear Sentai:

While I don't even have your first issue yet, I can tell Sentai is going to be something that I've hope for!

I hope to see many features on Godzilla, Gamera, and episode guides to Ultraman, Ultra 7, Ultra Q, and other Japan live-action SF TV shows, plus coverage of Japanimation like my all time favorite, Urusei Yatsura! Fans with episode guides please too!

I have in the meantime a BIG VERY BIG favor to request! I am a major fan of Kumi Mizuno, who was in Godzilla 1: the Sea Monster, Monster Zero, Frankenstein Conquers the World, and War of the Garguismas. My two request is the following two things:

Besides the movies that I know of, what other films was in and what parts did she play in. Also, what was her first movie?

OK, number 2, could I see two photos of her in some issue of Sentai: one, from Godzilla vs. the Sea Monster (sexy) and two, her in a kimono (fancy)? If anyone can do this, you can. Now my only problem will you?

Anyways, here's to you, Sentai, and wishing you a very long publication life just like The Amazing Spider-man and Superman and Archie have enjoyed!

P.S. Almost forgot, I've always wanted to see an A-to-Z guide of all the aliens monsters that Ultraman, Ultra 7, Ultra Q and their other Ultra-friends have battle!

Yours Truly,  
James Cash

Glad to hear you've such confidence in Sentai, James! We fully intend to make it as good a publication as possible. Of course, Godzilla, Gamera, and the various Ultra-series are only the tip of the iceberg as far as our planned coverage goes, but never fear, we won't leave them out.

I'm afraid we won't be covering Urusei Yatsura in it, though. We already have an anime/manga-based title, Mangazine, and we already did a full UY episode guide in it that stretched from issues 18-23! Actually, if you're that into Yatsura, I'm kinda surprised that you managed to hear of Sentai without first hearing of Mangazine. Oh well, life's full of surprises.

I'm afraid I wouldn't know where to begin in tracing Ms. Mizuno's career, so I can't tell you what her first movie was or what films she's been in besides the ones you named. There may be some Tokyo-actor reference books around that detail such things, but I've neither heard of nor seen any. If we cover any of the films she's been in, you'll probably see photos of her, but no guarantees we'll be able to find or use

exactly the ones you want. (What's a "kimono", anyway? Do you mean a kimono?)

The UY episode guide I mentioned above was quite an effort as it was, and that was only 218 episodes. To try and do a comprehensive A-Z guide of all the Ultra-monsters (not to mention to try and get permission from Tsuburaya to show them all) would be extremely difficult to say the least! (This especially holds true for monsters fought by Ultra Q, as Ultra Q wasn't a person and therefore never fought any monsters! It was just the tale of a Twilight Zone-type show with giant monsters in it.) We might do series-by-series lists (with permission), but a full listing for all of them...

Anyway, thanks for writing, and I hope you enjoy Sentai when it actually comes out yet. We may not make the 30- to 50-year runs that Spider-man, Superman, and Archie have had for some time yet (Heck, the company's only been around for nine years!), but your good wishes are appreciated. Even if Sentai lasts only a few years (though we certainly want it to go as long as it can), as long as it adequately entertains and informs people all that time, that'll be enough to satisfy us. Oh—and apologies for leaving only your address out. When the order come down to include full addresses, your letter had already vanished!

Dear Ben:

I enjoyed your first issue on Godzilla. I believe I am Godzilla's biggest fan. I am going ready to go to a comic book convention and I'm gonna pick up Godzilla vs. Mechagodzilla. I have already all of his other films. Keep putting in info on Godzilla in your comics, and I guarantee I'll buy it every time. Also, I like how you mentioned the effects director, music, etc. I am a big fan of Akira Ifukube, the music director of most of the Godzilla films. Do you know where I can possibly get any of Godzilla's soundtracks on CD or tape? Please tell me if you do. Also, I bought a book on movie monsters (for the reason of Godzilla, of course), and this book said that Tim Burton was going to be directing the movie. This isn't true, is it? It was written by Robert Marmore. Please write back!

Thank you,  
Jim Figurski  
24370 Ardmore  
Dearborn Heights, MI 48125

P.S. The last line of the Sentai news says, "It is also rumored that this may be Godzilla's (as introduced in Godzilla 1985) last film." What does this mean? Godzilla's last film? I hope not!

I won't contest that you're a big fan of Godzilla. Just, but I don't know about you being his biggest! We've got a few pretty strong fans right here and others writing in who might challenge you for that title!

As long as there's good info on Godzilla to be had, we'll be putting it in our pages. There have been a number of individual movie soundtracks and collection soundtracks marketed in Japan, some of which may still be available through import music dealers like Laser Perceptions and Mikado in San Francisco.

There were rumors (reported back in Mongoose #28) that Burton, a big Godzilla fan, was in the running to direct Tri-Star's upcoming film, but those were never confirmed. Hey, a Burton Godzilla film wouldn't he so bad, would it? I can see it now: Godzilla's Big Adventure...

Dear Mr. Dunn:

I enjoyed your publication; it is long overdue. I particularly liked the movie "reviews" and "previews". I write wanting to know exactly how many Godzilla movies there have been since Godzilla 1985, and (more importantly) how you get to see them. I have heard of Godzilla vs. Biokane, Godzilla vs. King Ghidorah, Godzilla vs. Mechagodzilla, and now Godzilla vs. Mothra and the two new films. Is this all of them, and is that the correct order of release? Secondly, how do you get to see these films? Are there any English (dubbed or captioned) versions, and if there are, how do you get them? I have loved the genre since I was a little kid, particularly Godzilla, and it galls me that there are so many new movies that I haven't seen (since they aren't being released in theaters here). Any help is greatly appreciated. Keep up the good work.

Chris Connelly  
7008 Appoline  
Dearborn, MI 48126

P.S.: Where does your title, *Sentai*, come from? What does it mean?

Well, believe it or not, Chris, you pretty much covered them all. The only inaccuracy in your list is that Mothra came out before Mechagodzilla.

Ben's been lucky enough to actually be in Japan for a couple of the more recent films. For the rest, he's gotten a very nice penpal who sends him copies of the movies when they come out on video, as well as upcoming books from theatrical screenings and other informative material.

I believe there were some recent new negotiations to bring Biokane to the States (Toha had a falling-out with the original American distributor who bid for it), but no other immediate plans to bring back subtitled or dubbed copies of the other movies.

"*Sentai*" is Japanese for "task force" (roughly), the name for the genre of shows that includes Dynaman and Jû Ranger (aka Mighty Morphin' Power Rangers). The general concept of these shows is as follows: An evil group (demons, monsters, or aliens) are out to do the Earth harm, and the only ones who can stop them are a select team of teens or young adults. The team consists of a leader (usually in red) a rival type, a powerhouse, a young-kid type, and a gentle female type. (Not necessarily the only female, though.) Each week, they battle one of the bad guys' monsters and defeat it, only to have the monster grow gigantic by some method. They then have to call on the giant robot to do the monster in, usually with a huge sword. The shows actually get a bit more complicated than that at times, but those are the majority of the common elements. Yes, it's pretty simplistic, but these shows are primarily aimed at kindergarten & grade-school kids. Hope that helps!

Dear Ben Dunn:

I usually don't write to comic book publishers, but I had to tell you how much I enjoyed the first issue of *Sentai*—and also how much I disliked it. The cover was done beautifully and the coverage of the two Godzilla films was very good (it was great to see some pre-production drawings of the Mothra/Batra creatures). And I really liked the "American Ultraman" article. All was going well as I read *Sentai* until I arrived on page 22!

The "Damnation" comic was not only offensive (Why does "adult comics" always connote vulgar language and sexual content?), but also totally unrelated to the previous material in the issue. If you felt you needed to fill out the issue, maybe doing enlarged pictures of the photos in the Godzilla section would have been better, or maybe a Godzilla or Ultraman comic. (That might be hard, though, because I think both of those characters are owned by other comic companies.)

You're the editor and it was your choice, otherwise you wouldn't have published "Damnation". To me, it just seems so out of place.

Still, I look forward to the next issue of *Sentai* and I hope you will be doing more coverage of Godzilla—maybe a retrospective or coverage of vs. Biokane and vs. King Ghidorah. I wish you the best of luck with your new publication.

Sincerely,  
Brant Elliott  
P.O. Box 1516  
Ashbury Park, NJ 07712

P.S.: The two drawings of Godzilla (vs. Mothra & Battra and vs. Mechagodzilla) were executed very nicely. More artwork like that would benefit *Sentai*!

*I am sorry to hear that you did not enjoy the DAMNATION comic story. It was written by Steve Ross, as some of you may know, writes the ZETRAMAN mini-series. He has long been a fan of Asian S/F and wrote the story to capture the feel of KAMEN RIDER. Well, I'll try harder next time. Glad you liked the rest of the issue though.*

Dear Mr. Dunn:

Thanks for gracing the world with *Sentai*. I particularly enjoyed the Godzilla vs. Mechagodzilla coverage, as I've not yet had a chance to view the film. It looks great!

My dedication to Japhontay films goes back some twenty years, when a local TV station aired *Monster Zero* five times in one week. Now, thanks to home video, we can all re-experience childhood thrills such as these. I've got a fairly extensive collection of Japanese tapes and laserdiscs, and my dream would be to be able to review these items in your wonderful magazine. My prior experience has been reviewing French lesbian vampire films for *Hi-Tech Terror* and *European Trash Cinema*, but I'd be happy to send you a sample or whip up some giant monster-related stuff to submit to you. Please let me know if you'd be interested, and in any case, keep up the great work!

Sincerely,  
Marshall Crist  
1604 9th Street  
Marathon Beach, CA 90266-6129

*Hmmm. Sounds interesting to me.*

Gentlemen:

Finally! There is a light in the darkness brought up by the demise of *Markette*, and *Sentai* is the torch-bearer. Your first issue is exactly what the doctor ordered in a time when most Japanese live action is either being overshadowed or ignored altogether by either anti-Japanese sentiment (remember the *sinister* Godzilla vs. King Ghidorah controversy?) or the current Star Trek overkill.

But your first issue was not without flaws, so let me list these and save the best for last. (Relax, fellows, the pluses far outweigh the minuses!) First and foremost, the majority of your photos need captions. For example, the top two designs among the concept drawings on page 5 are Bagan from Kazuki Ôsoni's aborted *Mothra* vs. *Bagan*. The Ultraman-report could have

used identification of the actors and those mecha. I'm familiar with Harrison Page and was able to identify the male crew, but I can't tell which female is which. And who is that gentleman on page 20? Is he the Baiter for the new series? Bitchin'!

I'd like to clarify a few items in your *Godzilla vs. Mothra* synopsis:

1. The typhoon that uncovers Mothra's egg in the opening credits was induced by the meteor strike.
2. Fugito was already imprisoned in Thailand and sprung by JEPA in return for his cooperation.
3. The Godzilla-Mothra-Baiter confrontation takes place in the Philippine Sea, just off Manila. The underside volcano that swallows Godzilla and Baiter opened up due to its location between the Philippine and Eurasian geologic plates. The Philippine plate had been damaged by the meteor and this led to Mount Fuji's eruption.
4. A scoldable typo on page 8: a massive chunk of explanation is missing. Efforts to retrieve the Cosmoes are complicated when Takaya abducts the girls from Marutomo and attempts to sell them to a foreign interest for a cool million. Using Miki's telepathy, Masako and Midori track Takuya to his hotel room. Their reunion is interrupted by Mothra's trashing of the building. The Cosmoes inform their guardian that they are safe, but as the monster retreats, it is attacked and wounded by SDF forces before heading for the Diet Building.
5. In the Tanizawa battle, Godzilla is attacked by maser fighters. The maser helicopter was one of the mecha designs traced around in pre-production, which also included a third version of the Super-X.
6. After the Marutomo construction site at Fuji is destroyed by the eruption, Ando can no longer bear Tokimate's greed and leaves him as he begins to suffer an emotional breakdown.
7. After downing Godzilla, Mothra and Baiter pose in midair and converse before they perform the climactic airlift. It is then that Baiter reveals his mission.

Now, my final gripe: Mr. Ingram's comments on Australia were out of place. Since Communism has taken a major fall, we have bigots like Rush Limbaugh leading the charge in search of an "evil empire" for us to confront (with Japan as one of the top candidates), and those comments seem typical of that attitude. While I agree that the Aussie *Ultraman* was a disappointment, that's not an excuse to condemn an entire nation. Let's not forget, this "206-year-old country" has given us such treasures as Men at Work and Mel Gibson, as well as cinematic gems like *Breaker Morant*. And while we're on the subject of the man from M-78, *Ultra 7* (or "Ultra Serious", as I like to call it) is the third Ultra series, the first being *Ultra Q*. (Well, this isn't really a complaint, since that's a common oversight.) The first series is usually overlooked since it features no giant superheroes, but it was the springboard for the *Ultraman* mythos.

Now for the part of the letter you'll most likely put in boldface type. (Just kidding.) Your print and photo reproduction were top-drawer. The news articles were to the point, without any unnecessary padding. (I can't stand the yellow journalism that dominates American television.) But the best was John Marshall's tribute to *The Space Giants*. He cuts loose with his love of the series, yet he doesn't overpraise it and make it seem like it is the center of the universe. He acknowledges its faults and states right off the bat that it is a kids' show—period. By putting it in its proper perspective, he is able to give a glowing tribute that will attract the attention of those who are unfamiliar with the show. I look forward to part two and future articles by Mr. "Jo" as well. Also, how did you know that the show was originally slated for animation? And here is some fanboy trivia: *Ultraman* is commonly referred to as the first giant television superhero, but Magma Taishi premiered a week before its competitor in Japan, making *Goldar* the first *teel-giant*!

Now that I've got that off my chest, I eagerly await your next issue. This may seem like a tall order, but it would be nice to see your mag on a monthly basis. By covering the Asian scene, you've opened a treasure chest of fantasy, the recognition of which is long overdue.

Sincerely,  
Nelson Tatham

209 Locust Street  
Pittsburgh, PA 15210

P.S.: I'm surprised to see that Kazuko Ōmori isn't involved with MechoGodzilla. What's the story? Is he still involved in *kaijū-eiga*?

*Your clarifications are appreciated, though I personally think most of them were adequately explained or implied within the synopsis we had. (Still, it never hurts to be sure.)*

*Mr. Ingram's comments on Australia were just that—his opinions. I'm sorry if they bothered you, but whether we agreed with them or not, we saw no reason to censor them, deciding instead to let them add their personal flavor to his article and let the readers make of them what they would (which you did). Your rewording behind calling *Ultra Q* the first "Ultra series" looks sound enough. As you imply, most people read the words "Ultra series" as "Ultraman series". Perhaps letters like yours will inspire a distinction. (For those who don't know Japanese, by the way, *kaijū-eiga* means "monster movies".)*

Dear Ben:

*Sentai #1 was great! It's a dream come true! Finally, a journal for Japanese SF and fantasy! The stories on Godzilla vs. Mothra and vs. MechoGodzilla were on the boat! Plus John Ingram's article on Ultraman: The Ultimate Hero was great! His in-depth look into the upcoming series was on the money. I loved his article! I hope you put more of his work into *Sentai*. I've heard he's good in the genre of Japanese live action! Plus, *Space Giants* was great as well, bringing back memories of watching *Goldar*, *Silver*, and *Gem* as a child. You guys have outdone yourselves! Keep up the good work! To Hell with Starlog! They never did any articles on Godzilla, Ultraman, and their company of Japanese SF and fantasy. Here we have *Sentai*, the journal we fans of Japanese SF have waited for. It was worth it!*

Lenell Bridges  
5304 S. Bishop  
Chicago, IL 60609-3832

*Sounds like we've got a lot of "plusses" in our favor there, Lenell!*

Dear Mr. Ben Duna:

I would like to congratulate you on the first issue of *Sentai*. Everything from the cover to the articles were fantastic! I've been a life-long fan of Godzilla and Ultraman so this magazine is right up my alley. My one and only complaint, though, is about the comic "Damnation". It was an interesting story and the hero is very cool looking, but I was shocked at all the vulgarity it contained. I personally have no problem with this, but the awesome cover will no doubt lure many younger dinosaur fans to purchase it. There really should have been some sort of "mature themes" label on the cover.

Anyway, enough of that and on to some interesting news! First off, in the gossip section of issue 1 you mentioned the upcoming *Kamen Rider J* series. One cool bit of info you didn't include is that this new Rider (who looks almost identical to last year's *Kamen Rider ZO*) has the ability to grow and battle giant monsters! This is obviously inspired by the success of last year's *Kamen Rider vs. Ultraman* mini-movie, in which the original *Kamen Rider* becomes a giant to help Ultraman battle an all-new monster.

On a more Americanized note, Saban Entertainment (the folks who completely face-lifted *Zin Ranger* into the *Mighty Morphin Power Rangers*) has been hard at work transforming the popular mid-80's Japanese show *Metalder* into *Cybertron*. How good the show will be I am not sure, but it will at least open the doors to some cool *Metalder* merchandise!

In case that wasn't enough, yet another Japanese superhero is coming to America. This time it is 1993's successful *Gridman* show. This Tsuburaya series is being Americanized by DIC Entertainment and was at one point to be called *PowerBoy* (BAREF). It has since been retitled but to what I don't know. The original premise of this show has *Gridman* being a computerized superhero who does not grow, but shrinks down to battle microscopic super-monsters/computer viruses inside the computer world of microchips and databanks. The fight scenes are very Ultramanish.

One final news bit is that next year's Japanese *Godzilla* film, currently known as *Godzilla 6* or *Godzilla vs. Space Godzilla*, will also supposedly feature the new baby *Godzilla* and an updated version of *Mogera*, the robot from *The Mysterians*!

Anyway, that's all the news for now. Keep up the great work, I'm looking forward to future issues!

Sincerely,

Troy Anderson  
1724 NW Lincoln  
Albany, NY 97321

Dear Troy:

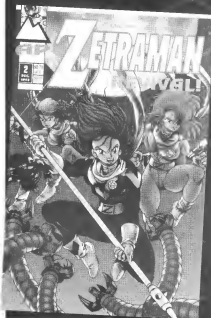
Hey, thanks for all the updates! Check this issue's news section for more details on *Kamen Rider J*, *Cybertron*, & *PowerBoy* (now called *Superhuman Samurai Syber-Squad*). I've seen a few episodes of the original *Gridman*, and frankly I wasn't that impressed. Perhaps the rewriting for the American version will change it enough to make it more palatable.

Well, that's all we have space for. Keep sending in those letters and suggestions. I am constantly looking for ways to improve the look and feel of the book.

Join us next time for a special **THE GUYVER** issue. Lots of behind the scene stuff, interviews, and a look at **THE GUYVER 2**. **PLUS** Mark Shapiro's *History of Toho Monsters*, Reviews of **THE KILLER**, **ULTRAMAN**, and maybe even a comic story. See you this July!

For those of you who want more of this stuff check out **ORIENTAL CINEMA** by Damon Foster (at cool comic stores everywhere) and **KAIJU REVIEW** by Dan and Diane Reed (301 East 64th St., Suite 5-F, NY, NY 10021) who do puts a great little fanzine! Special thanks to David Milner.

**DO YOU CRAVE....  
ZETRA-ACTION?  
ZETRA-THRILLS?  
ZETRA-EXCITEMENT?  
ZETRA-BABES?**



**THEN YOU WANT  
ZETRAMAN!**  
**by Steve Ross, Danny Fahn, and  
Debbie David**  
**ON SALE NOW!**



# ORDER IT FROM THE PUBLISHER!!

Back issues and special edition issues are now available from the Antarctic Press!

<b>MAGAZINE (volume 30)</b>			<b>GENUS (nature and/or prehistoric)</b>		
#1	\$3.00	#2	\$3.00	#1	\$3.00
#3	\$3.00	#4	\$3.00	#2	\$3.00
#5	\$3.00	#6	\$3.00	#3	\$3.00
#7	\$3.00	#8	\$3.00	#4	\$3.00
#9	\$3.00	#10	\$3.00	#5	\$3.00
#11	\$3.00	#12	\$3.00	#6	\$3.00
#13	\$3.00	#14	\$3.00	#7	\$3.00
#15	\$3.00	#16	\$3.00	#8	\$3.00
#17	\$3.00	#18	\$3.00	#9	\$3.00
#19	\$3.00	#20	\$3.00	#10	\$3.00
#21	\$3.00	#22	\$3.00	#11	\$3.00
#23	\$3.00	#24	\$3.00	#12	\$3.00
#25	\$3.00	#26	\$3.00	#13	\$3.00
#27	\$3.00	#28	\$3.00	#14	\$3.00
#29	\$3.00	#30	\$3.00	#15	\$3.00
#31	\$3.00	#32	\$3.00	#16	\$3.00
#33	\$3.00	#34	\$3.00	#17	\$3.00
#35	\$3.00	#36	\$3.00	#18	\$3.00
#37	\$3.00	#38	\$3.00	#19	\$3.00
#39	\$3.00	#40	\$3.00	#20	\$3.00
#41	\$3.00	#42	\$3.00	#21	\$3.00
#43	\$3.00	#44	\$3.00	#22	\$3.00
#45	\$3.00	#46	\$3.00	#23	\$3.00
#47	\$3.00	#48	\$3.00	#24	\$3.00
#49	\$3.00	#50	\$3.00	#25	\$3.00
#51	\$3.00	#52	\$3.00	#26	\$3.00
#53	\$3.00	#54	\$3.00	#27	\$3.00
#55	\$3.00	#56	\$3.00	#28	\$3.00
#57	\$3.00	#58	\$3.00	#29	\$3.00
#59	\$3.00	#60	\$3.00	#30	\$3.00
#61	\$3.00	#62	\$3.00	#31	\$3.00
#63	\$3.00	#64	\$3.00	#32	\$3.00
#65	\$3.00	#66	\$3.00	#33	\$3.00
#67	\$3.00	#68	\$3.00	#34	\$3.00
#69	\$3.00	#70	\$3.00	#35	\$3.00
#71	\$3.00	#72	\$3.00	#36	\$3.00
#73	\$3.00	#74	\$3.00	#37	\$3.00
#75	\$3.00	#76	\$3.00	#38	\$3.00
#77	\$3.00	#78	\$3.00	#39	\$3.00
#79	\$3.00	#80	\$3.00	#40	\$3.00
#81	\$3.00	#82	\$3.00	#41	\$3.00
#83	\$3.00	#84	\$3.00	#42	\$3.00
#85	\$3.00	#86	\$3.00	#43	\$3.00
#87	\$3.00	#88	\$3.00	#44	\$3.00
#89	\$3.00	#90	\$3.00	#45	\$3.00
#91	\$3.00	#92	\$3.00	#46	\$3.00
#93	\$3.00	#94	\$3.00	#47	\$3.00
#95	\$3.00	#96	\$3.00	#48	\$3.00
#97	\$3.00	#98	\$3.00	#49	\$3.00
#99	\$3.00	#100	\$3.00	#50	\$3.00

Total order: \$ \_\_\_\_\_

NAME: \_\_\_\_\_

ADDRESS: \_\_\_\_\_

CITY: \_\_\_\_\_

STATE: \_\_\_\_\_

ZIP: \_\_\_\_\_

All orders shipped flat and are postpaid. If you wish to order more than one copy of a book, please specify the quantity next to the box. Texas residents add 8.25% sales tax. Canadian orders add \$9.25 per book. Overseas add \$1.50 per book. If possible, please list alternates. Credit voucher will be issued if item is no longer available.

Please send your U.S. check or money order to:

Antarctic Press, 7272 Wurzbach Suite #204, San Antonio, TX 78240.

This ad supercedes all previous ads. March 1994. Items subject to availability.

CREDIT CARD ORDERS: Visa / MasterCard (circle one)

Credit Card No. \_\_\_\_\_ Exp. date: \_\_\_\_\_

Signature: \_\_\_\_\_

(Minimum order for credit cards is \$10 total)

# THE SERIES THAT STARTED IT ALL **IS BACK!!**



©1994 Ben Dunn and Antarctic Press

Antarctic Press is Proud to announce the return of a series.  
*Ninja High School*  
Continuing with issue #40  
\$2.75 U.S. / \$3.75 Canadian  
June 1994

After what seemed like an eternity, NHS is home.





**Sentai #2**  
April 1994   Antarctic Press



### Power Rangers special



# BAT MAN

## "The Case of the Sneaky Scanner"

The Sneaky Scanner comes to Gotham City.

No! It makes it difficult to read the comic!

Ah, Batman, I see you found one page where I forgot to flip.

Thank God I didn't wear a dress today!

And you didn't do the page joins either, you fiend!

But they are so difficult to get matched up and I just don't have the time! And proofreading is just a waste of my efforts!

Am I Billy Batson?

You can ask other scanners in the DCP to help you out!

You mean that they will help? (By the way, nice tights. You work out after?)

Here...I'll show you how to do a join. I'll join your legs!

POW!  
And here's how to keep a page vertical!

Some scanners will never learn!

I think that this fruit pie has gone rancid! Barfffl!

DCP...Can you post bail?

DCP...Better than rancid fruit pies!!!

